3DS MAX (INTERIOR/EXTERIOR)

This course suits the needs of design visualization industry. This will be especially useful for product design, & Building (Interior & Exterior) design. The purpose of this course is to enable students to be a topnotch in design visualization. This will bring adequate knowledge to the students, how to work with 3ds Max in the Design visualization industry

3D'S MAX (INTERIOR/EXTERIOR) – (2 Months)

1. Introduction
2. Basic Modifiers
3. Non Organic Modeling
4. Texturing (Photoshop)
5. Material
6. Lighting
7. Camera
8. Particles
9. Reactors
10. Rendering with (Mantel Ray)
11. Project

3D'S MAX (INTERIOR/EXTERIOR) with V-RAY – (3 Months)

1. Introduction
2. Basic Modifiers
3. Non Organic Modeling
4. Texturing (Photoshop)
5. Material
6. Lighting
7. Camera
8. Particles
9. Reactors
10. Rendering with (Mantel Ray)
11. Rendering with (V Ray)
12. Project